

Final 2016

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a) There are no clear boundaries . . . . . Consider three types low-, mid-, high-level • EXPLAIN

(S.I)

low level → o/p is improved image

↳ ex: improve contrast & reduce noise

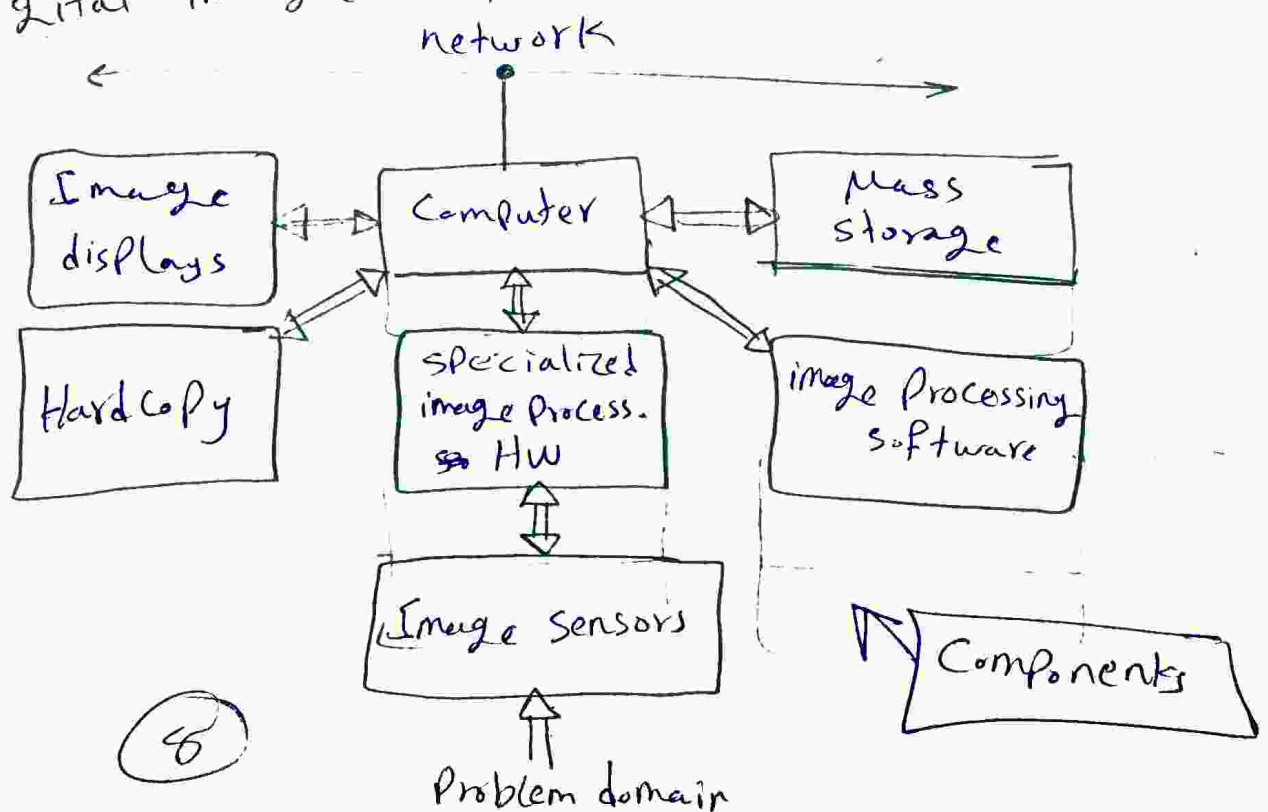
mid-level → o/p is extracting features from image

↳ ex: extract characters from image.

high-level → o/p is interpretation of image.

↳ ex: interpreting characters in image

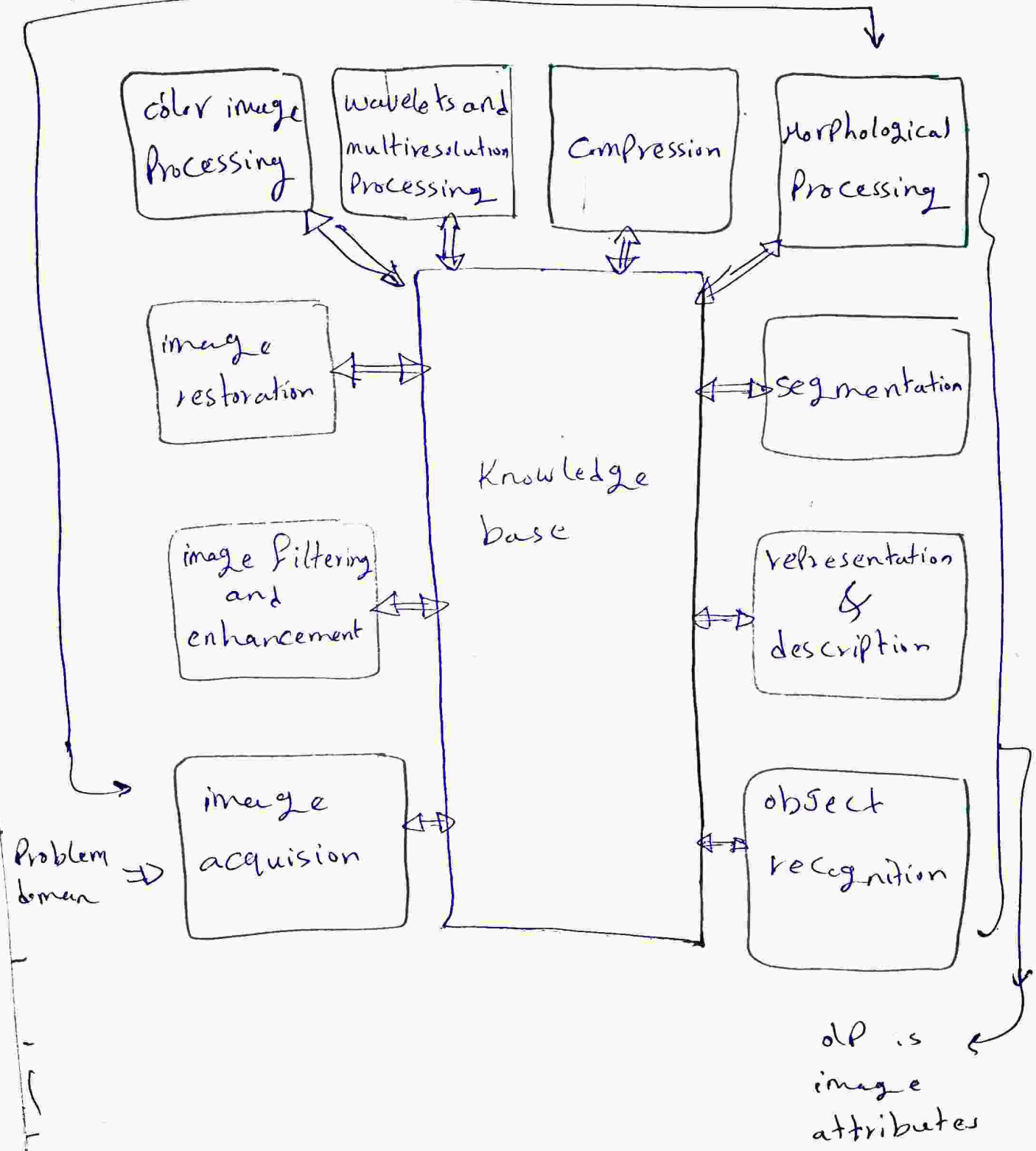
b) using block diagram show steps & components in digital image ?



steps

steps

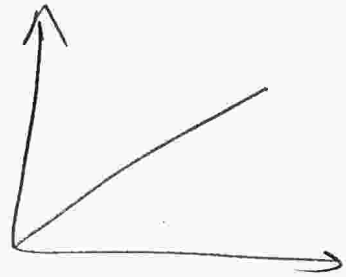
these are  
old of ~~these~~ images



c. Discuss three different representation of digital images. show context which each of them is used.

1) surface (3D image)

↳ image where two dimension represent spatial coordinates (x, y) and 3rd dimension is intensity level



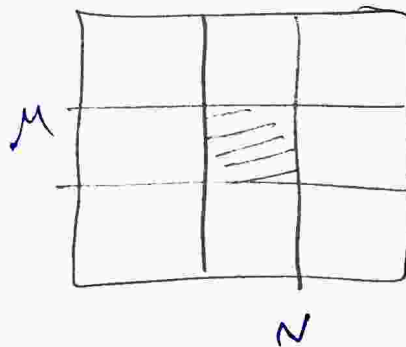
2) Image for human : (2D image)

↳ used by humans to see objects.

3) Array image (used in algorithms)

↳ image is represented as matrix of values

$L = 2^K \Rightarrow$  no. of intensity level



Prove that Fourier transform kernels are separable and symmetric

$$r(x, y, u, v) = e^{-j2\pi \left( \frac{ux}{M} + \frac{vy}{N} \right)}$$

$$s(x, y, u, v) = \frac{1}{MN} e^{j2\pi \left( \frac{ux}{M} + \frac{vy}{N} \right)}$$

sol

1st

$$r(x, y, u, v) = e^{-j2\pi \frac{ux}{M}} \cdot e^{-j2\pi \frac{vy}{N}}$$

$$= r_1(x, u) \cdot r_2(y, v)$$

↳ so it is separable & symmetric (same form)

$$s(x, y, u, v) = \frac{1}{MN} e^{j2\pi \frac{ux}{M}} \cdot e^{j2\pi \frac{vy}{N}}$$

$$= \frac{1}{MN} r_1(x, u) \cdot r_2(y, v)$$

[3] 3-bit image ( $64 \times 64$  pixels " $M \times N = 4096$ ")

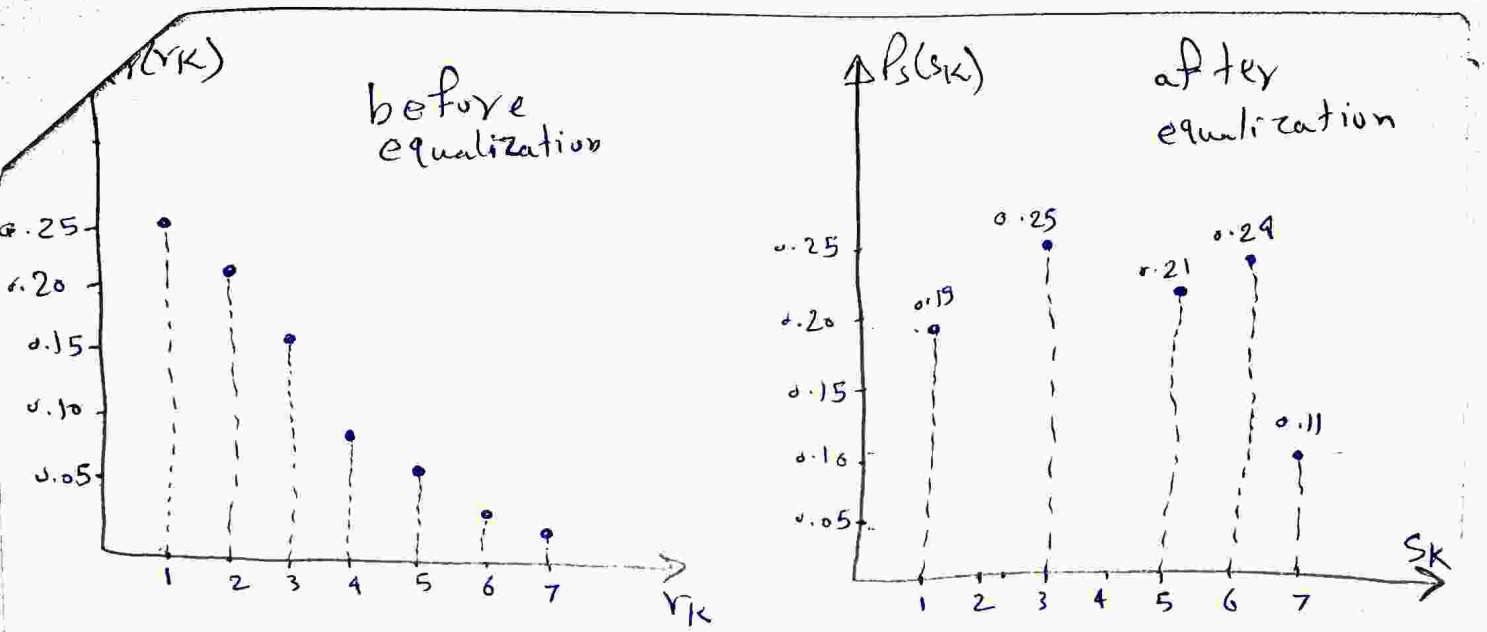
- 1) calculate & sketch histogram components for image
- 2) calculate & sketch histogram components after application of histogram equalization

$$S_K = T(r_K) = \frac{L-1}{M \cdot N} \sum_{j=0}^K n_j$$

$r_K$	$n_K$	$Pr(r_K) = \frac{n_K}{M \cdot N}$
$r_0$	790	0.19
$r_1$	1023	0.25
$r_2$	850	0.21
$r_3$	656	0.16
$r_4$	329	0.08
$r_5$	245	0.06
$r_6$	122	<del>0.03</del> 0.03
$r_7$	81	<del>0.02</del> 0.02

$r_K$	$s_K$
$r_0$	1.35 $\rightarrow$ 1
$r_1$	<del>1.74</del> 3.08 $\rightarrow$ 23
$r_2$	<del>1.45</del> 4.55 $\rightarrow$ 45
$r_3$	<del>1.12</del> 5.67 $\rightarrow$ 6
$r_4$	6.23 $\rightarrow$ 6
$r_5$	6.645 $\rightarrow$ 7
$r_6$	6.85 $\rightarrow$ 7
$r_7$	6.98 $\rightarrow$ 7





b) Find intensity value of circled pixel

1) ~~after a~~

124	115	130	122	140
126	130	128	135	145
131	133	(136)	140	150
142	150	148	160	163
149	153	151	162	166

d) apply  $3 \times 3$  median filter

130	128	135
133	136	140
150	148	160

→

128	130	133
135	136	140
148	150	160

value of intensity = 136

(15)

2) After Apply Filter below using convolution technique

-1	-1	-1
1	4	1
-1	-1	-1

130	128	135
133	136	140
150	148	160

القيمة الناتجة من  
المرشح هي 2.26

المرشح

$$\text{value} = (-1 \times 130) - 128 - 135 + 133 + 4 \times 136 + 140 - 150 - 148 - 160 = 2.26$$

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a) what are performance criteria of pattern recognition algorithms?

1) Robustness <sup>tolerate</sup> reasonable amount of noise?  
↳ does it ~~relate~~

2) Efficiency → How much time & memory required to search the solution space.

3) Accuracy

↳ correct recognition (high recognition rate)  
↳ False positives (wrong " )  
↳ " negatives (missed " )

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Describe different components of pattern recognition in detail?



pattern  $\rightarrow$  set of instances that  
a. share some regularities & similarities.  
b. is repeated.  
c. is observable.  
d. may have some noise

sensors  $\rightarrow$  like ~~cam~~ video cameras  
 $\hookrightarrow$  image acquisition device.

Preprocessing  $\rightarrow$  includes noise reduction & scaling

Features  $\rightarrow$  measurable quantities that distinguish patterns from each other

classifier: divide feature space into regions that correspond to different classes and assign pattern which discriminative features to prescribed class.

ex

$\hookrightarrow$  neural network  $\hookrightarrow$  Decision trees

$\hookrightarrow$  K-nearest neighbor  $\hookrightarrow$  Bayesian classifier



c. EXPLAIN Bayesian classifier and state its assumptions?

let  $w_1, w_2 \rightarrow$  two classes (which our pattern belongs)

assume  $P(w_1), P(w_2)$  known

$$P(w_1) \approx \frac{N_1}{N} \quad ; \quad P(w_2) \approx \frac{N_2}{N}$$

$$P(w_i | x) = \frac{P(x | w_i) P(w_i)}{P(x)} \quad \bullet \quad \text{Posterior} = \frac{\text{Likelihood} \times \text{Prior}}{\text{evidence}}$$

$P(x | w_i), i = 1, 2$  class conditional probability

$\rightarrow$  assume no other types of fish

$$P(w_1) + P(w_2) = 1 \Rightarrow P(x) = \sum_{i=1}^2 P(x | w_i) P(w_i)$$

Bayesian rule

if  $P(w_1 | x) > P(w_2 | x)$  ;  $x \rightarrow$  classified to  $w_1$

if  $P(w_1 | x) < P(w_2 | x)$  ;  $x \rightarrow$  " "  $w_2$

consider <sup>image</sup> Cameraman.tif Write matlab code for:

a) Rotate image with  $60^\circ$  clockwise

~~C~~  $C = \text{imread}('Cameraman.tif')$

$B = \text{imrotate}(C, 60)$

b) washout image using two arithmetic operations

$$Y = a \times \text{image} + b$$

$a \rightarrow$  raise brightness

$b \rightarrow$  ~~change~~ <sup>change</sup> contrast

$$Y = 2C + 3$$

Put any values  $\neq 1$

c) generate  $3 \times 3$  Gaussian mask with sigma 0.5 and apply mask on image.

~~$I = \text{rgb2gray}(C)$~~

$H = \text{fspecial}('gaussian', [3 3], 0.5)$

d) Show the entire translated image after performing translation operation shifts image by 20 pixels in x-direction & 30 pixels in y direction

~~B~~  $B = \text{imtranslate}(X, (20, 30))$

e) write translated image in  $d$  into file of  
types JPEG and specify its size ~~on~~ on  
storage disk

$\text{imwrite}(\overset{B}{\text{C}}, \text{'Cameraman', 'quality', 9})$   
↳ from 0 to 100  
↳ compression level  
↳ ~50 to 1 size 1150

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$J = \text{imnoise}(C, \text{'salt \& pepper', 0.02})$  → add noise

$B = \text{imfilter}(J, H)$

$D = \text{medfilt2}(J, [3 \ 3])$  → median filter

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